1.6: Represent Functions as Rules and Tables

- **Goals:** *Identify whether a pairing as a function
 - *Identify domain and range of a function
 - *Identify dependent and independent variables
 - *Make tables for functions
 - *Write rules for functions

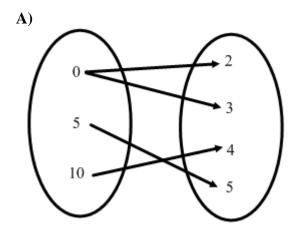
<u>Function</u>: a relationship between _____ variables called ______ and

**EACH INPUT CAN HAVE EXACTLY	 	!!

<u>Domain</u>: the set of all ______ values

Range: the set of all _____ values

Ex: Tell whether each pairing is a function. If yes, state the domain and range. If no, say why.



B)

Input	Output
0	0
1	2
4	8
6	12

C)

Input	Output
3	1
6	2
9	2
12	1

D)

Input	2	2	4	7
Output	0	1	2	3

a) b) c)

For the following functions, make a table and identify the range.

Ex: Function is y = 2x with a domain of 0, 2, 5, 7, 8

Ex: Function is y = x - 5 with a domain of 10, 12, 15, 18, 29

To write a rule for a function:

- 1. Start with _____
- 2. Find out what is happening to _____ to get _____

4

3 6

6 10

8 12

3. Check that it works for all _____!

Write a rule for each function.

Input (x)

Output (y)

Ex:

Input	1	2	4	7	9
Output	0	1	3	6	8

Fv.	
L'A.	

Time (hrs)	1	2	3	4
Pay (\$)	8	16	24	32

0 1

2

Writing a rule for a function: (*don't forget all functions start with:

 Δ is the Greek letter _____. In math, it means _____

Ex: ΔT would mean to find: If it was 59° this morning and it is 65° now, what is ΔT ?

)

- **1. Find** Δx "how much does _____ change by each time?"
- **2.** Find Δy "how much does _____ change by each time?"
- 3. Set up a fraction: _____ Simplify if possible. DO NOT MAKE A DECIMAL!
- 4. This number (the one you get from the fraction) becomes the ______ of *x* in your function. (This mean it ______ *x*)
- 5. Check to see if your function works by putting in ______ and seeing if you get the correct ______. If not, adjust your function by adding or subtracting.

Write a rule for each function, using the steps provided.

Ex:

x	у
0	1
2	5
4	9
6	13

Ex:				
x	1	4	7	10
у	1	10	19	28