## 1.6: Represent Functions as Rules and Tables

Goals: *Identify whether a pairing as a function
*Identify domain and range of a function
*Identify dependent and independent variables
*Make tables for functions
*Write rules for functions

Function: a relationship between $\qquad$ variables called $\qquad$ and
$\qquad$ -.
$\qquad$ !!

Domain: the set of all $\qquad$ values

Range: the set of all $\qquad$ values

Ex: Tell whether each pairing is a function. If yes, state the domain and range. If no, say why.
A)

B)

| Input | Output |
| :---: | :---: |
| 0 | 0 |
| 1 | 2 |
| 4 | 8 |
| 6 | 12 |

C)

| Input | Output |
| :---: | :---: |
| 3 | 1 |
| 6 | 2 |
| 9 | 2 |
| 12 | 1 |

D)

| Input | 2 | 2 | 4 | 7 |
| :---: | :---: | :---: | :---: | :---: |
| Output | 0 | 1 | 2 | 3 |

*You can represent a function in 3 ways:
a)
b)
c)

For the following functions, make a table and identify the range.
Ex: Function is $y=2 x$ with a domain of $0,2,5,7,8$

|  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |

Ex: Function is $y=x-5$ with a domain of $10,12,15,18,29$

## To write a rule for a function:

1. Start with $\qquad$
2. Find out what is happening to $\qquad$ to get $\qquad$
3. Check that it works for all $\qquad$ !

## Write a rule for each function.

Ex:

| Input (x) | 0 | 1 | 4 | 6 | 10 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Output (y) | 2 | 3 | 6 | 8 | 12 |

Ex:

| Input | $\mathbf{1}$ | $\mathbf{2}$ | $\mathbf{4}$ | $\mathbf{7}$ | $\mathbf{9}$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Output | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{3}$ | $\mathbf{6}$ | $\mathbf{8}$ |

Ex:

| Time (hrs) | 1 | 2 | 3 | 4 |
| :--- | :--- | :--- | :--- | :--- |
| Pay (\$) | 8 | 16 | 24 | 32 |

Writing a rule for a function: (*don't forget all functions start with:
$\qquad$ )
$\Delta$ is the Greek letter $\qquad$ . In math, it means $\qquad$
Ex: $\Delta T$ would mean to find:
If it was $59^{\circ}$ this morning and it is $65^{\circ}$ now, what is $\Delta \mathrm{T}$ ?

1. Find $\Delta x$ "how much does $\qquad$ change by each time?"
2. Find $\Delta y$ "how much does $\qquad$ change by each time?"
3. Set up a fraction: $\qquad$ Simplify if possible. DO NOT MAKE A DECIMAL!
4. This number (the one you get from the fraction) becomes the
$\qquad$ of $x$ in your function. (This mean it $\qquad$ $\boldsymbol{x}$ )
5. Check to see if your function works by putting in $\qquad$ and seeing if you get the correct $\qquad$ . If not, adjust your function by adding or subtracting.

Write a rule for each function, using the steps provided.
Ex:

| $\boldsymbol{x}$ | $\boldsymbol{y}$ |
| :---: | :---: |
| 0 | 1 |
| 2 | 5 |
| 4 | 9 |
| 6 | 13 |

Ex:

| $\boldsymbol{x}$ | 1 | 4 | 7 | 10 |
| :---: | :---: | :---: | :---: | :---: |
| $\boldsymbol{y}$ | 1 | 10 | 19 | 28 |

